

Quest Workshop Plan

Longer Quest blocks are the sessions where you “do” the Quest. This generally focuses on skill-building and knowledge-learning related to the Quest topic. This is where you tap into the activity/experience bank you brainstormed while planning. Generally, it’s best for these days to be structured using the workshop model.

120 MINUTE QUEST BLOCKS

TIME	TASK	NOTES
5 mins	Attendance, Welcome, Time-to-Talk	<i>Suggested activity: Would You Rather? or This or That?</i>
5-10 mins	Review Plan for the Day	<i>This is either a discussion or a review of the day.</i> <ul style="list-style-type: none"> • Establish clearly defined goals • Assign/Review work teams • List all action items as a TO DO list on board
15-20 mins	Mini Lesson	<i>This is directly tied to either the SKILLS or KNOWLEDGE needed by students to successfully deliver the Final Product.</i>
60-90 mins	Workshop	<ul style="list-style-type: none"> • Activities to practice skills/apply knowledge • Work teams to deliver Final Product • Guest Speakers
10 mins	Conferencing / Feedback	<i>This can be embedded within workshop time or handled after while students wrap up.</i> <i>Suggested method: meet 1:1 with students and provide targeted feedback related to either.</i> <ol style="list-style-type: none"> 1. Their job/contribution to Final Product 2. The content standards being assessed 3. The Survival Skills being assessed
10 mins	Closing	<ul style="list-style-type: none"> • Find a stopping point for work • Review of what was accomplished • Create a list of Action Items for next class • Exit Ticket and Student Feedback